

**Name**

**Firewall Handle**

**Background** Fall Evacuee  
**Faction** Criminal  
**Team Role** Networker  
**Gender Id.** Male  
**Actual Age** 24

**Physical Stress** 1  2   
3  4

**Mental Stress** 1  2   
3  4

**Motivations**  
+Getting Rich  
-The Law  
+Making Connections

**Refresh**

### SKILLS

Superb (+5)	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Great (+4)	Civ Rep	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Good (+3)	Deceive	Kinesics	<input type="text"/>	<input type="text"/>	<input type="text"/>
Fair (+2)	Infiltrate	Notice	Infosec	Cover	<input type="text"/>
	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Average (+1)	Cred	Fight	Shoot	Somatics	<input type="text"/>
	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
	Rapport	Survival	Will	<input type="text"/>	<input type="text"/>

### ASPECTS

High Concept	Criminal Con Artist
Trouble	Long Rap Sheet
Phase One	Thriving on the Fringes
Phase Two	Can Sell Water to a Fish
Phase Three	Confidence is a Façade
Phase Four	Grifter, Scammer, and Petty Crook
Current Morph	Ruster

**MUSE:**

Stress

Fair (+2) Investigate

Average (+1) Infosec

### CONSEQUENCES

Mild 2

Mild 2

Moderate 4

Serious 6

### STUNTS:

Do Sun (Kinesics)	<input type="text"/>
Counter-Forensics (Infiltrate)	<input type="text"/>
Counter -Surveillance (Infiltrate)	<input type="text"/>

### EQUIPMENT:

Specs, Body Armor

**Morph**

**Aspect**

**Traits** Essential Biomorph Traits, Environmental Adaptation (Cold), Environmental Adaptation (Thin Atmosphere)

**Type** Biomorph  
**Durability** Average (+1)

**Refresh Cost** 1  
**Cred/Civ Rep Cost** Good (+3)

**Stunts** Endocrine Control (Deceive)

**Morph**

**Aspect**

**Traits**

**Type**   
**Durability**

**Refresh Cost**   
**Cred/Civ Rep Cost**

**Stunts**