

Name

Firewall Handle

Background Lunar Colonist
Faction Hypercorp
Team Role Merc
Gender Id. Male
Actual Age 35

Physical Stress
1 2
3 4

Mental Stress
1 2
3 4

Motivations
+Hypercapitalism
+Thrill-Seeking
-Anarchism

Refresh
1

SKILLS

Superb (+5)

Great (+4) **Shoot**

Good (+3) **Somatics** **Athletics**

Fair (+2) **Fight** **X-Risks**

Pilot **Provoke**

Average (+1) **Will** **Notice** **Cred** **Eye Rep**

Kinesics **Survival** **Investigate**

ASPECTS

High Concept Direct Action Mercenary
Trouble Dead Inside
Phase One Exhuman Pest Control Handler
Phase Two Seen Your Share of Exsurgers
Phase Three Synth Rage Music Lover
Phase Four Security Ops Specialist
Current Morph Reaper

MUSE:

Stress

Fair (+2) **Infosec**

Average (+1) **Investigate**

CONSEQUENCES

Mild 2

Mild 2

Moderate 4

Serious 6

STUNTS:

TacNet Sniper (Shoot)
Pain Tolerance (Somatics)
Ambidextrous (Athletics)
Brave (Will)

EQUIPMENT:

Monofilament Sword, Portable QE Comm, Railgun Automatic Rifle (200 rounds), Seeker Rifle with Smartlink (Frag and High Explosive Seekers), Tactical Network Software

Morph **Reaper**

Aspect **Battle-Damaged**

Traits Essential Synthmorph Traits, Mobility (Flight), Mobility (Hovercraft), Natural Weapons (Claws)

Type Synthmorph
Durability Superb (+5)

Refresh Cost 2
Cred/Civ Rep Cost Superb (+5)

Stunts Armor, Reflex Booster, T-Ray Emitter

Morph

Aspect

Traits

Type
Durability

Refresh Cost
Cred/Civ Rep Cost

Stunts